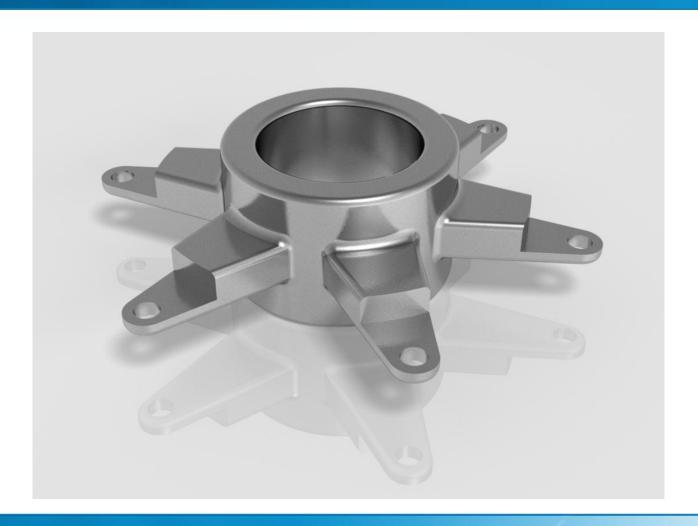
Autodesk Manufacturing Workshop

January 31st, 2013



Autodesk Manufacturing- Goal

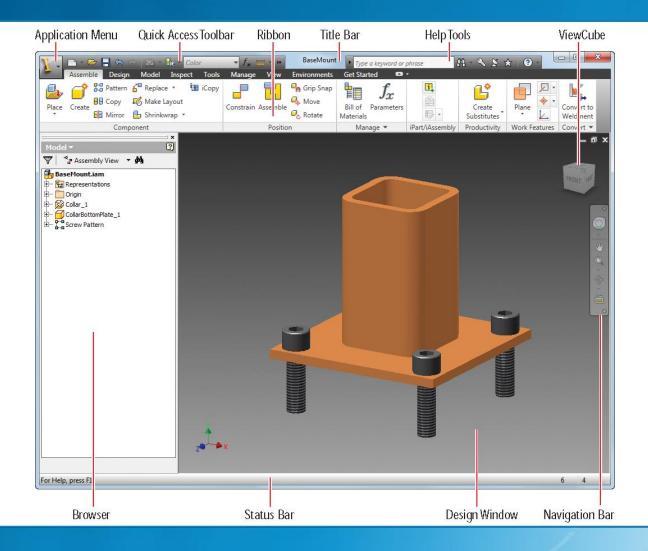


Autodesk Manufacturing- Objectives

- Control where Inventor saves and accesses data
- Open an existing Autodesk Inventor file
- Review the primary elements of the Inventor user interface
- Develop a sketch controlled by dimensions and geometric constraints
- Build a 3D model of a Sprocket Carrier
- Create a 2D Production drawing of the Sprocket Carrier
- Update the drawing by modifying the of the Sprocket Carrier

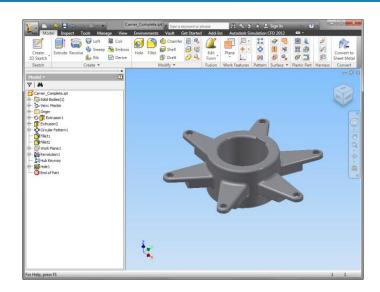


Autodesk Inventor User Interface



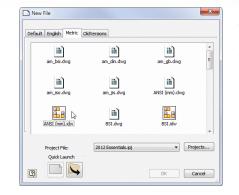


- Set your Project File to c:\Shifter Cart\Shifter Cart.ipj
- Open c:\Shifter Cart\Carrier\Carrier Complete.ipt
- Change active tabs in the Browser
- Select different faces on the ViewCube and restore the Home View
- Use F2, F3, and F4 to Pan, Zoom and Orbit the Model and Use Mouse wheel to control
- Change Graphics Window color using Application Options
- Hover over features in the browser to highlight part features
- Experiment with part color using pulldown in Quick Access toolbar

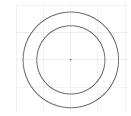


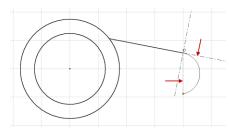


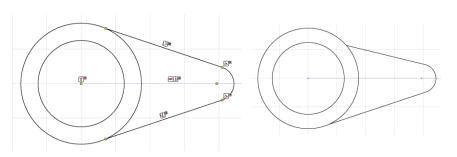
- Create new part using the Standard (mm).ipt on the Metric tab
- Draw Circle ~50mm in diameter
- Draw second, larger, concentric circle
- Create two lines and an arc using the line tool (remember: drag from endpoint to create arc)
- Add Horizontal Construction line
- Show sketch constraints using F8
- Constrain arc to Construction line.
- Add Symmetric constraint to lines about Construction Line





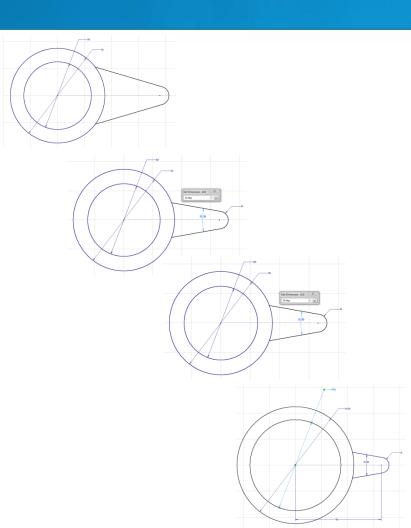






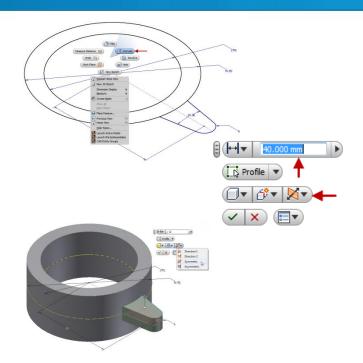


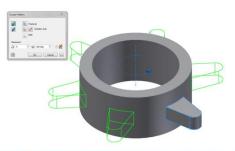
- Continue using current .ipt or open c:\Shifter
 Cart\Carrier\Sketch Phase 1.ipt and edit sketch
- Add 50mm and 70mm diameter dimensions
- Add 6mm radius and 20 deg angle dimensions
- Set Spoke length to be *66mm* from center
- Set outer diameter to be equal to the *inner* diameter + 20mm
- Change inner diameter to 70mm then make it a driven dimension
- Finish Sketch





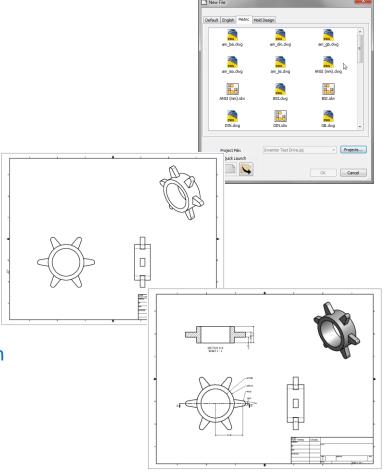
- Continue using current .ipt or open c:\Shifter
 Cart\Carrier\Sketch Phase 2.ipt
- Extrude hub 40mm using Symmetric option
- Share sketch to reuse for second extrusion
- Extrude Spoke 12mm using Symmetric option
- Turn off shared sketch visibility
- Create Circular Pattern of six spokes about hub axis
- Save your part to the c:\Inventor\Carrier as My
 Carrier.ipt
- Close the file





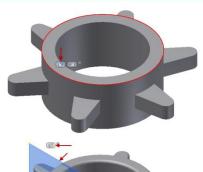


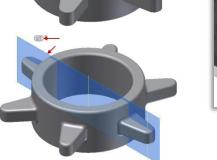
- Open your My Carrier.ipt or open c:\Shifter
 Cart\Carrier\Carrier Phase 1.ipt
- Create new drawing based on the ANSI(mm).dwg template on the Metric tab
- Create a Base view of the Top of the Carrier and project a view to the right and an isometric view
- Double-click to edit the iso view and make it shaded
- Create a section view above the top view
- Right-click in the top view and retrieve model dimension
- Change Dimension Styles using Annotate Tab
- Add Baseline dimension set to the section view

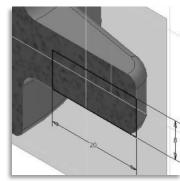


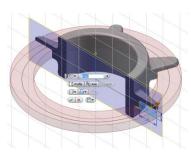


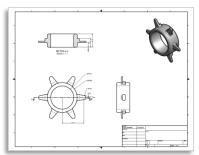
- Edit the part that you made your drawing views from or open c:\Shifter Cart\Carrier\Carrier Phase 2.ipt
- Add 2mm fillet to hub edges and All Rounds
- Change 2mm value to 3mm and add 3mm fillet to All Fillets
- Create a new sketch on the Origin XZ Plane and use
 F7 to Slice the Graphics of the part
- Project edges of Spoke and add 20mm x 8mm rectangle and Revolve making a cut
- Review Mass Properties (iProperties) from the browser
- Return to Drawing to review changes













Autodesk Manufacturing - Questions

- Can you name two types of sketch constraint?
- What type of line is not used to create a 3D feature?
- How can you reuse a single sketch for multiple features?
- What is the name of the first drawing view placed?
- How can you reuse sketch dimensions in a 2D drawing view?
- What is the easiest way to update a 2D drawing view?



Autodesk Manufacturing - Goal



Autodesk Manufacturing - Objectives

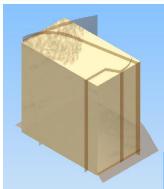
At the end of this workshop you will be able to:

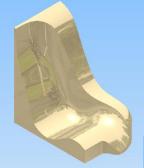
- Review the use of construction surfaces in a solid model
- Develop a seat using surfaces to modify a solid
- Utilize symmetry to simplify modeling the entire seat



Autodesk Manufacturing - Hybrid

- Part modeling doesn't need to fall into surface or solid; it can be both
- Complex contours do not need to be created in one single step
- Traditional surface to solid workflows of forming "water tight" surfaces are not necessary
- The Sculpt tool can use combinations of solids, surfaces and work planes
- Look for opportunities to leverage symmetry (planar or axial)



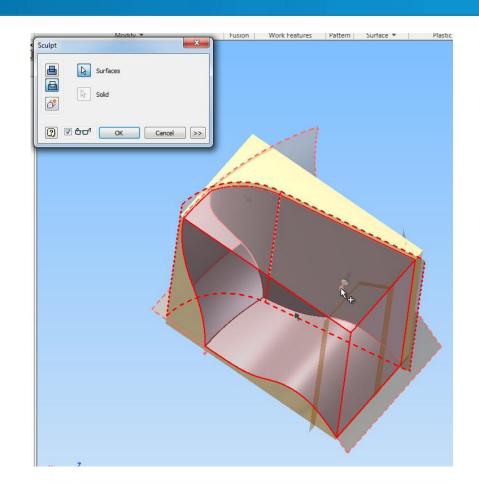






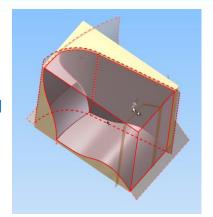
Autodesk Manufacturing - Hybrid

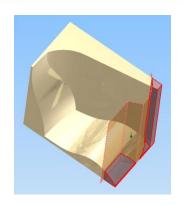
- The key is dissecting a finished shape into a series of sub-shapes
- Create a series of overlapping surfaces. This can include existing solids
- Select surfaces to fill in between or to remove between
- Use fillets to round edges rather than including them in loft profiles

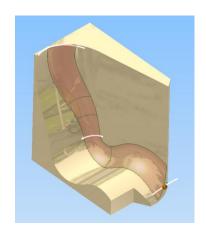




- Open c:\Shifter Cart\Workgroup\New Seat.ipt
- Review Revolution, and Extrusion surfaces
- Start the Sculpt tool from the Surface panel of the Model tab
- Pick the first three surface and set the sculpt function to Cut.
- Reverse the direction of the side surface
- Use Sculpt to remove the front of the seat
- Add 80mm edge fillet to back of seat interior
- Add variable radius add a third radius point to the base of the back
- Set radius transition to 120 -> 50 -> 70
- Add 30 mm radius to sharp edges at front

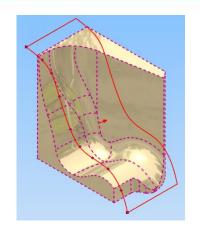




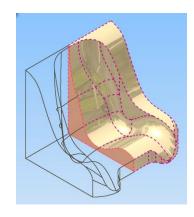


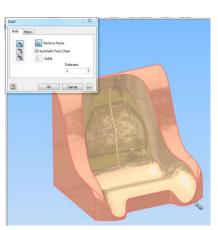


- Move the End of Part marker to the bottom of the browser
- Start the Split tool from the Modify panel
- Select the sketch and set option to Trim Solid
- Add a 30mm fillet to the sharp edge created by the split
- Set the direction of the removal toward the top
- Start the Mirror tool from the Pattern panel and set the option to Mirror a Solid
- Select the side of the seat for the mirror plane
- Start the Shell tool in the Modify panel, set the thickness to 2mm and select all faces except the seat interior











Autodesk Manufacturing - Questions

- What tool uses overlapping surfaces to create or edit a solid model?
- What type of fillet can place more than one radius on a single edge?
- What tool did you use to make the final body of the seat?



Autodesk Manufacturing

Thank you for time...

Please take a moment to fill out our feedback survey

http://www.surveymonkey.com/s/HK5FZXY

Travis Van Clieaf

travis@idesignsol.com

1.877.730.4770 ext. 207

